



# Summer READING Club

1

Read a choose your own adventure book. See how many different endings you can get

2

Find a treasure and draw a map to where you found it

3

Read about a real-life adventurer

4

Visit your library to find an old map of where you live and learn whose country you are on

8

Have a yarn with a friend and share a story. Learn a language word and teach it to a friend

7

Read a book with an animal hero

6

Use a map of Queensland to find a desert island. Pick a book you would take with you

5

Read a book with an epic journey

9

Rock the boat. Read a seafaring adventure

10

Make music inspired by stories. Invent your own musical instrument

11

Read an adventure before bed

12

Design, make and wear a costume based on a character from your favourite book

13

Read a book made into a movie

14

Take a photo of a place to explore in your town. Use your photo to make a story

15

Read about bush tucker and share a delicious recipe of your own

16

Find a sneaky place to read inside

17

Dare to read your adventure online!

18

Gather around a campfire (or torch) and share a story

19

Try something new! Listen to an audiobook or podcast

20

Write a unique Little Queenslanders' sentence about where you live. E.g. Galahs giggling in Gympie

## BOOK LOG

Record the books you've read.  
Share favourites and book raves online at  
[summerreadingclub.slq.qld.gov.au](http://summerreadingclub.slq.qld.gov.au)



20 numbered circles for recording books read, arranged in a grid-like pattern. The circles are numbered 1 through 20, with some numbers appearing in different colors (blue, green, pink, orange). The circles are surrounded by decorative elements like grass and a path.

1 2 3 4

8 7 6 5

9 10 11 12

16 15 14 13

17 18 19 20